- 1) Home Run Derby One player from each team will participate in the event. Coaches from the teams pitch to their own players.
- 2) Fastest Player One player from each team run around the bases from home plate back to home plate. Fastest time wins the event.
- 3) Fastest Double Play Three players from each team will participate in this event. Our staff will role a ground ball to the shortstop position and he will field the ball and throw it to the second baseman on the bag and he will throw it to the first baseman. This is a timed event and the clock starts once it hits the shortstops glove and the clock stops once it hits the first baseman glove.
- 4) Team Relay This event involves 10 players, nine fielders and one catcher. It's a timed cut-off drill that starts in the outfield and we throw a ball off the left field wall and the left fielder gets it and hits the first cut-off man and he throws it to another cut-off man who then throws it to the catcher. Once the catcher receives we throw another ball the center field wall and then right field wall. (see diagram)

